


NX Open - Status

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NX Open Product Manager

Topics

- Roadmap: NX 4  NX 6
- NX 6 Capabilities:
 - Block Styler
 - C/C++ License Control
 - Events – Part Callbacks and Menuscript Callbacks
 - Consolidated Programmers' Guide
- NX 6 Metrics
 - Stability Metrics
 - Journal Coverage

Topics

- **Roadmap: NX 4 → NX 6**
- NX 6 Capabilities:
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NX 4

Java Support

- Common API Binding
- UF Wrappers for Java
- Journaling – Record

KF Bindings for Common API

- Enhance language binding tools to support KF

Feature Based License Control

- User Function apps no longer require runtime license

License Manager

- Programmatic reserve and release

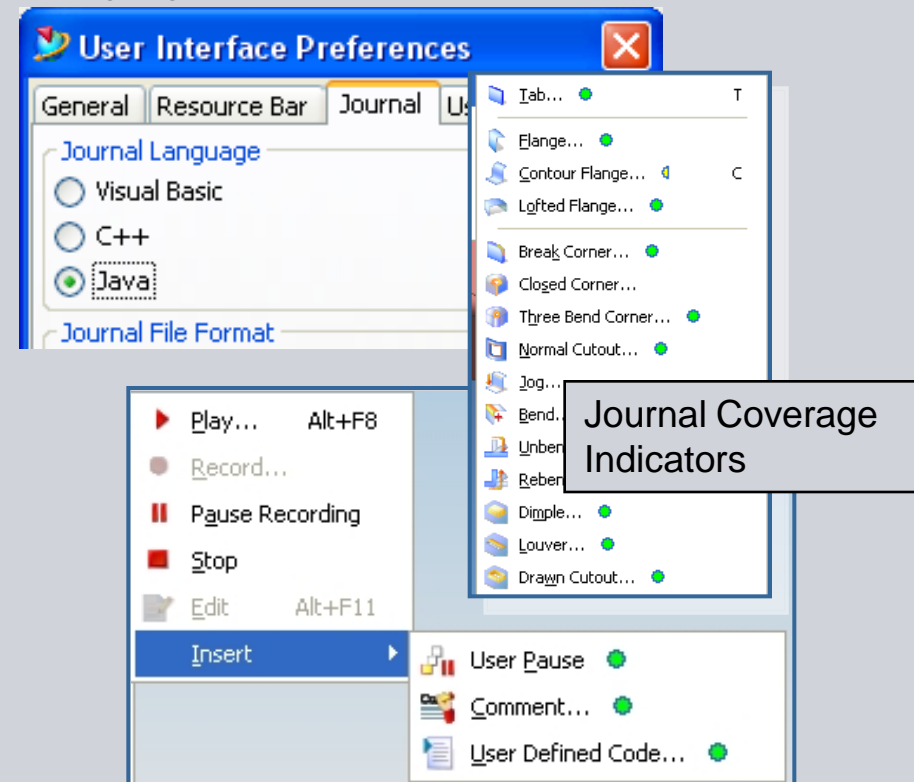
Additional UF Wrappers

- Transformations (4.0.1)
- Simple UI tools
- Patterns

Journaling UI Additions

- Language selection
- Insertions for comments, code and pause
- Coverage indicators

Language Selection Preferences



NX 5

UI Styler

- Enhance the UI Styler to create template source files for C, C++, Java, C# and VB .NET
- Enhance the Common API to work with dialogs created with the UI Styler

User Defined Objects (UDOs)

- Enhance Common API to support UDOs
- UDO enhancements

Events

- Enhance the Common API to support UDO, UI Styler and selection events

Call .Net and Java from KF

- Enable a KF application to access methods in .NET and Java libraries

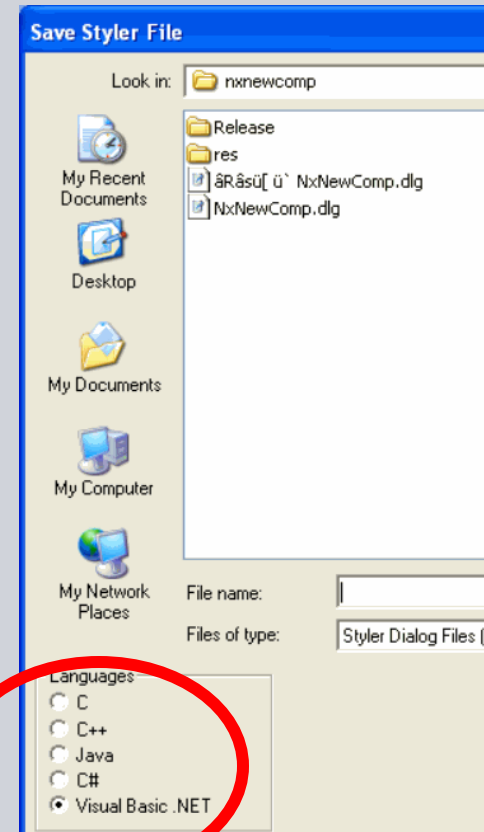
Application Signing for C/C++

- Provide a signature utility for C/C++ as exists for .NET and Java

C# Support

NX 5.0.1

► Journal Record and Playback



UI Styler Language Selection

NX 6

Block Styler

- New Block Styler application to create block based dialogs
- Generate template source files in all supported languages for block based dialogs
- Enhance common API to work with block based dialogs

C/C++ License Control

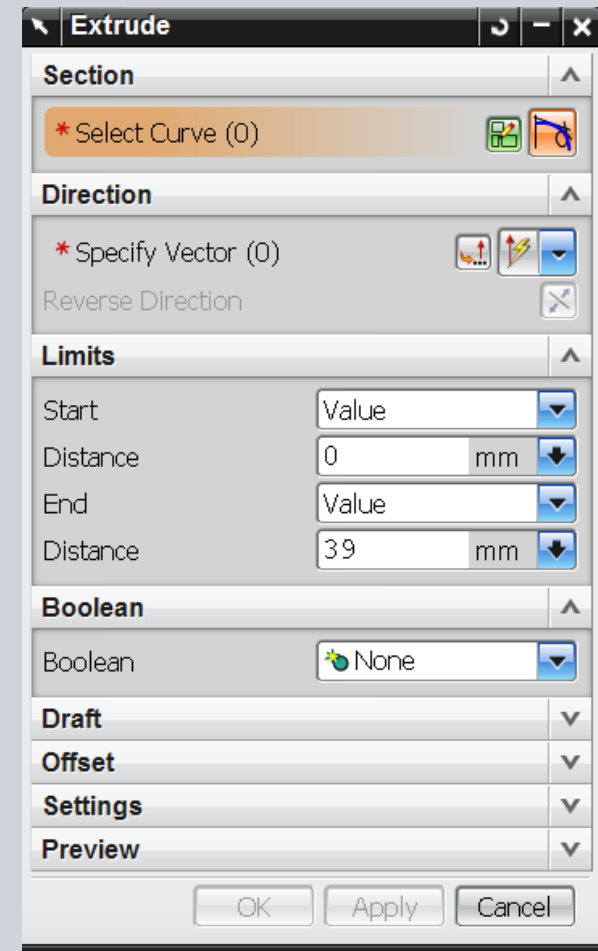
- Implement applications contexts for C/C++

Events Phase 2


- Support menu item events and standard callbacks

Consolidate Programmer's Guides (2006 #1 CIP item)

- Single Common API programmers guide
- General discussion of each topic with examples for all languages



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Block Styler

- A block based dialog is characterized by:
 - Vertical dialog layout
 - Collapsible groups
 - Blocks
 - Each block on its own line
- Groups are collapsible to hide infrequently used commands
- Dialog memory to remember values from session to session
- Automation support in NX6 to allow custom applications inherit look, feel and behavior of NX. .NET, C++, Java and KF support.
- In built features to improve productivity like selection intent, selection scope, design logic etc

Block Styler VS UI Styler

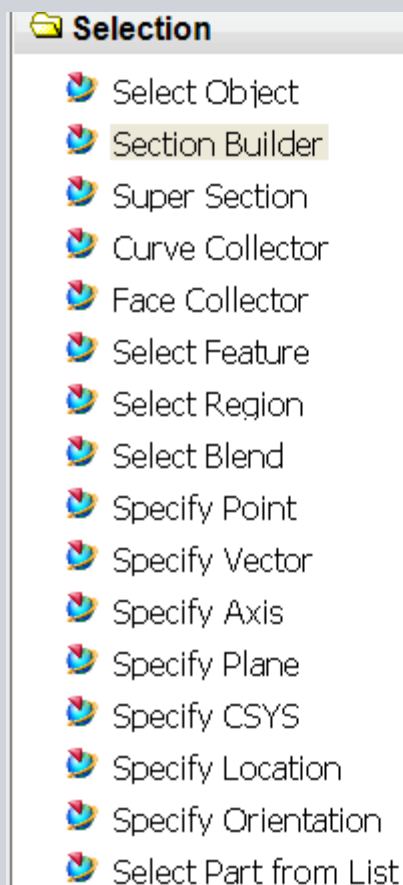
| Block Styler | UI Styler |
|---|---|
| In-built selection support including selection intent, scope and filter | Programmatically add selection support – cannot add selection intent |
| Design Logic support in appropriate blocks – Linear Dimension, Angular Dimension | Cannot add design logic |
| Consistent with NX dialogs - Majority of NX dialogs redesigned as block based dialogs | |
| Vertical Layout – blocks are in order corresponding to the flow of command | Suitable for almost any layout |

Block Styler VS WinForm

Summary of Advantages

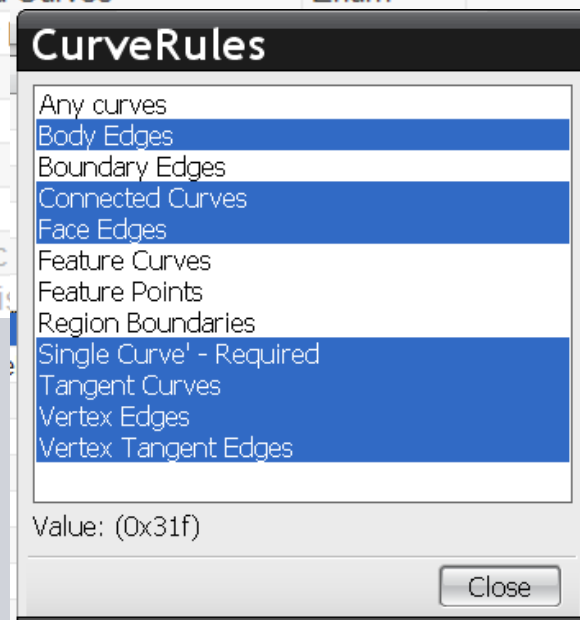
| <i>Features</i> | <i>Block Styler</i> | <i>WinForms</i> |
|---|----------------------------|------------------------|
| Platform Independent | Yes | No |
| In Built Selection Support | Yes | No |
| Design Logic Support | Yes | No |
| In built support for dynamic drag handles | Yes | No |
| Consistency with NX dialogs | Yes | No |
| | | |

Block Styler Selection



| | | | |
|--------------------------|----------------------|---------|--|
| Selection Intent | | | |
| AllowStopAtIntersecti... | True | Logical | |
| AngularTolerance | 0.5 | Double | |
| ChainWithinFeature | False | Logical | |
| CurveRules | (0x8ef)Any curves... | Bits | |
| DefaultCurveRules | Connected Curves | Enum | |
| EntityType | (0x5)Allow | | |
| FollowFillet | False | | |
| StopAtIntersection | False | | |
| Snap | | | |
| PointOverlay | False | | |
| SnapPointTypesEna... | (0x1ff8)Arc | | |
| SnapPointTypesOnB... | (0x200)Exis | | |

Collection of
selection blocks
from generic “Select
Object” to specific
“Select Feature”

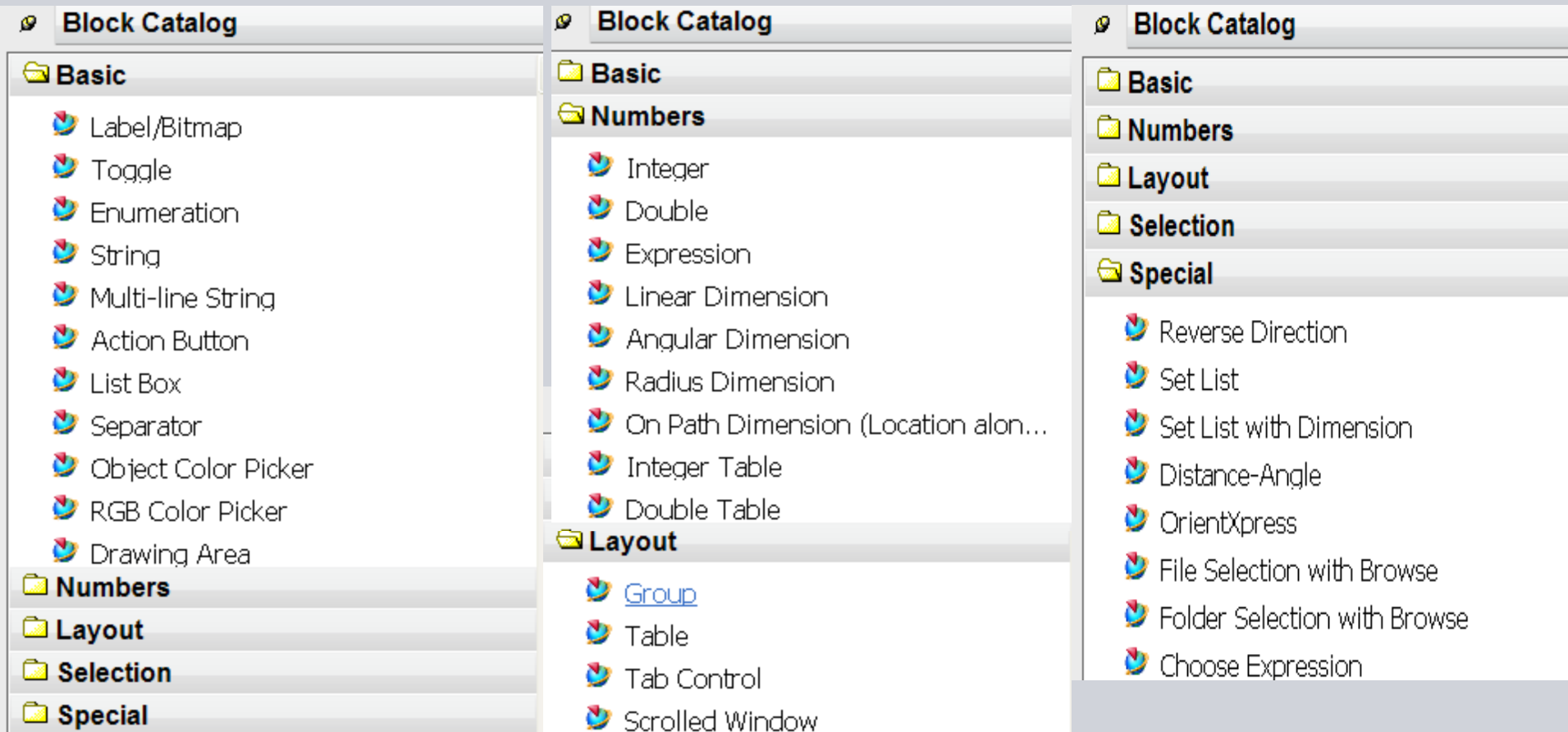


In built support for selection
intent and Snap point

Block Styler

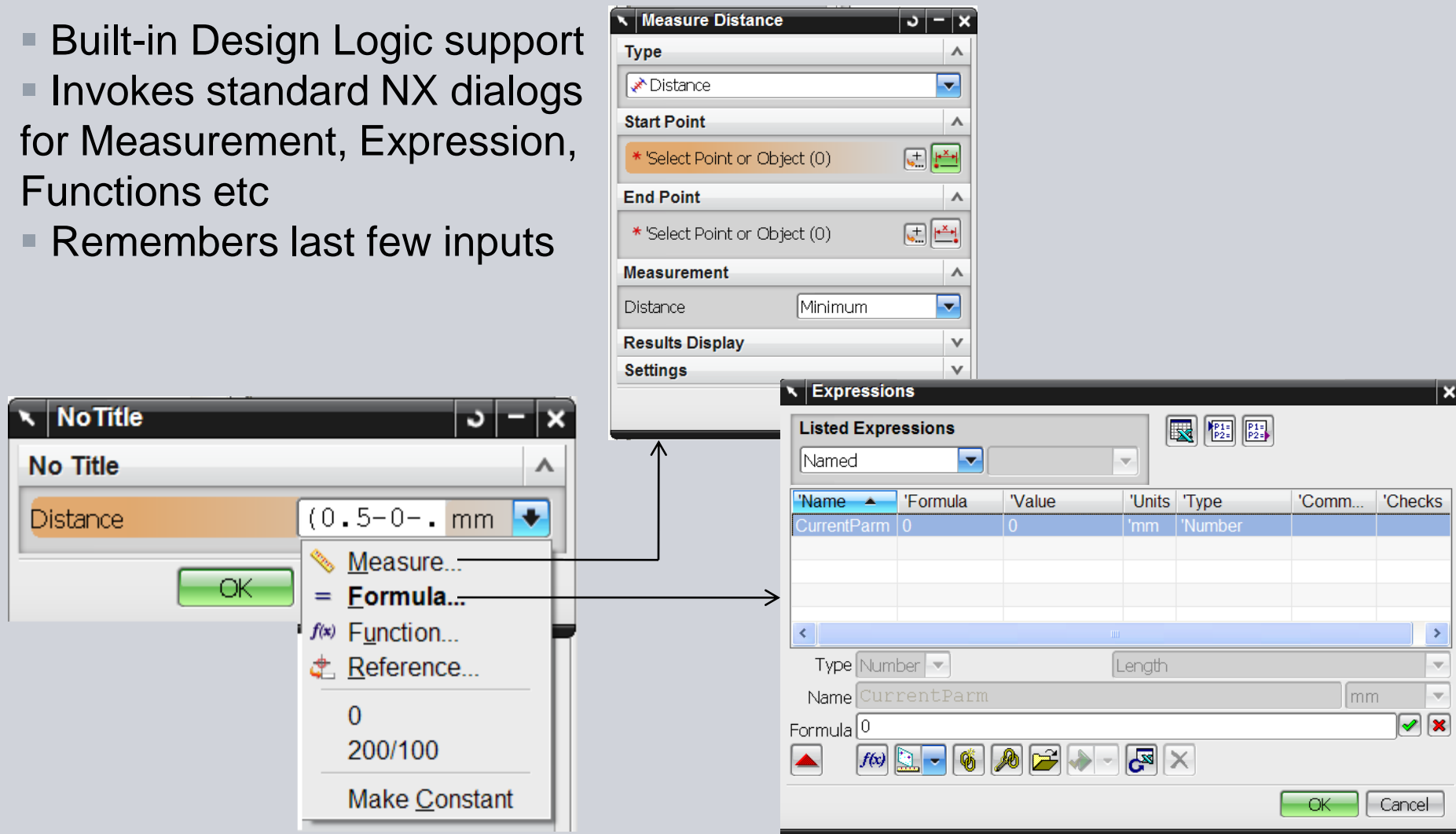
Block Catalog

- Huge collection of core blocks:



Block Styler Design Logic

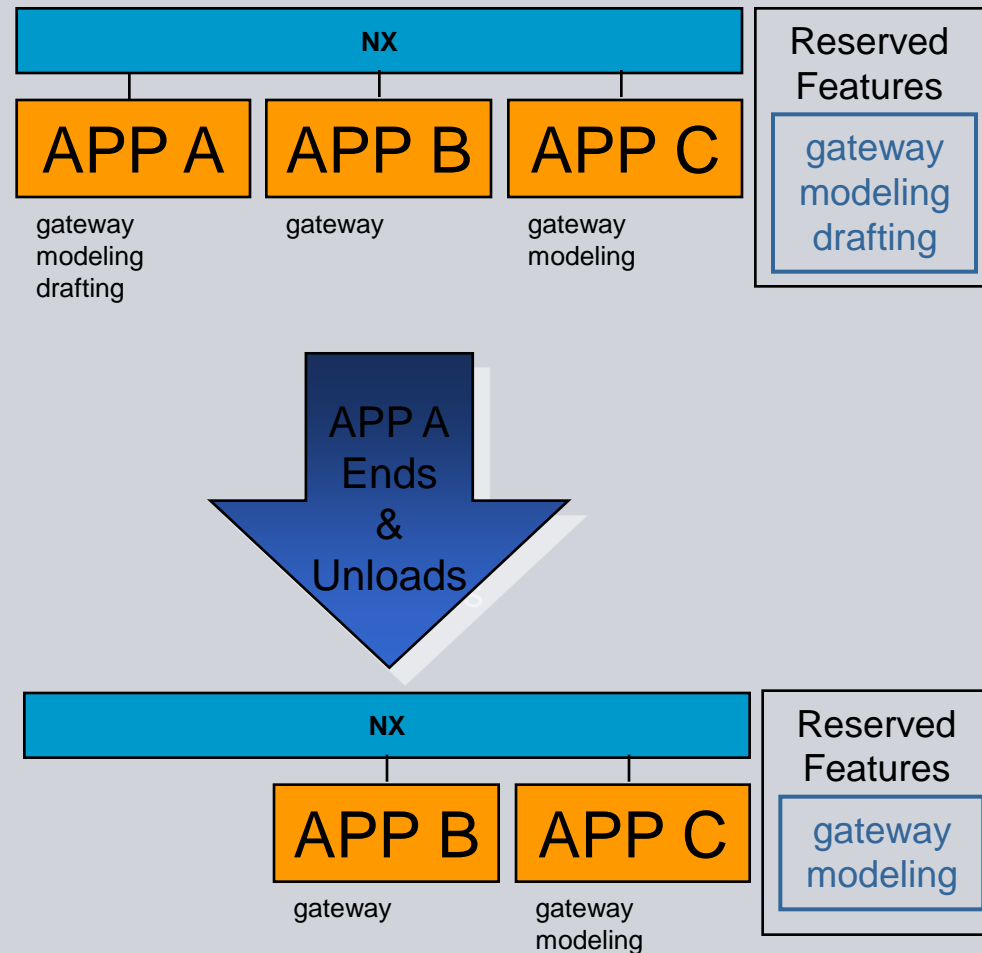
- Built-in Design Logic support
- Invokes standard NX dialogs for Measurement, Expression, Functions etc
- Remembers last few inputs



Block Styler - Demo

C/C++ License Control

- Enables a method to maintain license contexts for C/C++ (as is already automatically done for .NET and Java)
- Allows feature licenses to be released automatically when a C/C++ application is unloaded (as is already done for .NET and Java)



C/C++ License Control - Demo

Events

- Implement methods to support exiting callback functions in .NET and Java
- Implement methods to support existing Menu Script actions from .NET and Java


| Event Type | When is event triggered? | Event Object |
|------------------|--|--|
| Create Part | After a new part is created. | The part that has been created. |
| Open Part | After an existing part is opened. | The part that was opened. |
| Save Part | After a part is saved. | The part that was saved. |
| Save Part As | After part is saved as a specified name. | The part that was saved. |
| Close Part | After a part is closed. | The name of the part that was closed. |
| Modify Part | After a part is modified for the first time. | The part that was modified. |
| Rename Part | After a part is renamed. | The part that was renamed. |
| Change Work Part | After the work part is changed. | The part that used to be the work part and the part that currently is the work part. |

Events

| C Prototype | Class Containing new Common API Method | New Common API Method |
|------------------------------|--|---------------------------|
| UF_MB_add_actions | MenuBarManager | AddMenuAction |
| UF_MB_ask_button_id | MenuBarManager | GetButtonFromName |
| UF_MB_ask_button_sensitivity | MenuButton | GetButtonSensitivity |
| UF_MB_ask_button_type_name | MenuButton | GetButtonTypeNames |
| UF_MB_ask_toggle_state | MenuButton | GetToggleStatus |
| UF_MB_register_application | MenuBarManager | RegisterApplication |
| UF_MB_set_button_sensitivity | MenuButton | SetButtonSensitivity |
| UF_MB_set_toggle_state | MenuButton | SetToggleStatus |
| UF_MB_callback_t | MenuBarManager | ActionCallback |
| UF_MB_enter_proc_t | MenuBarManager | EnterMenuApplication |
| UF_MB_exit_proc_t | MenuBarManager | ExitMenuApplication |
| UF_MB_init_proc_t | MenuBarManager | InitializeMenuApplication |

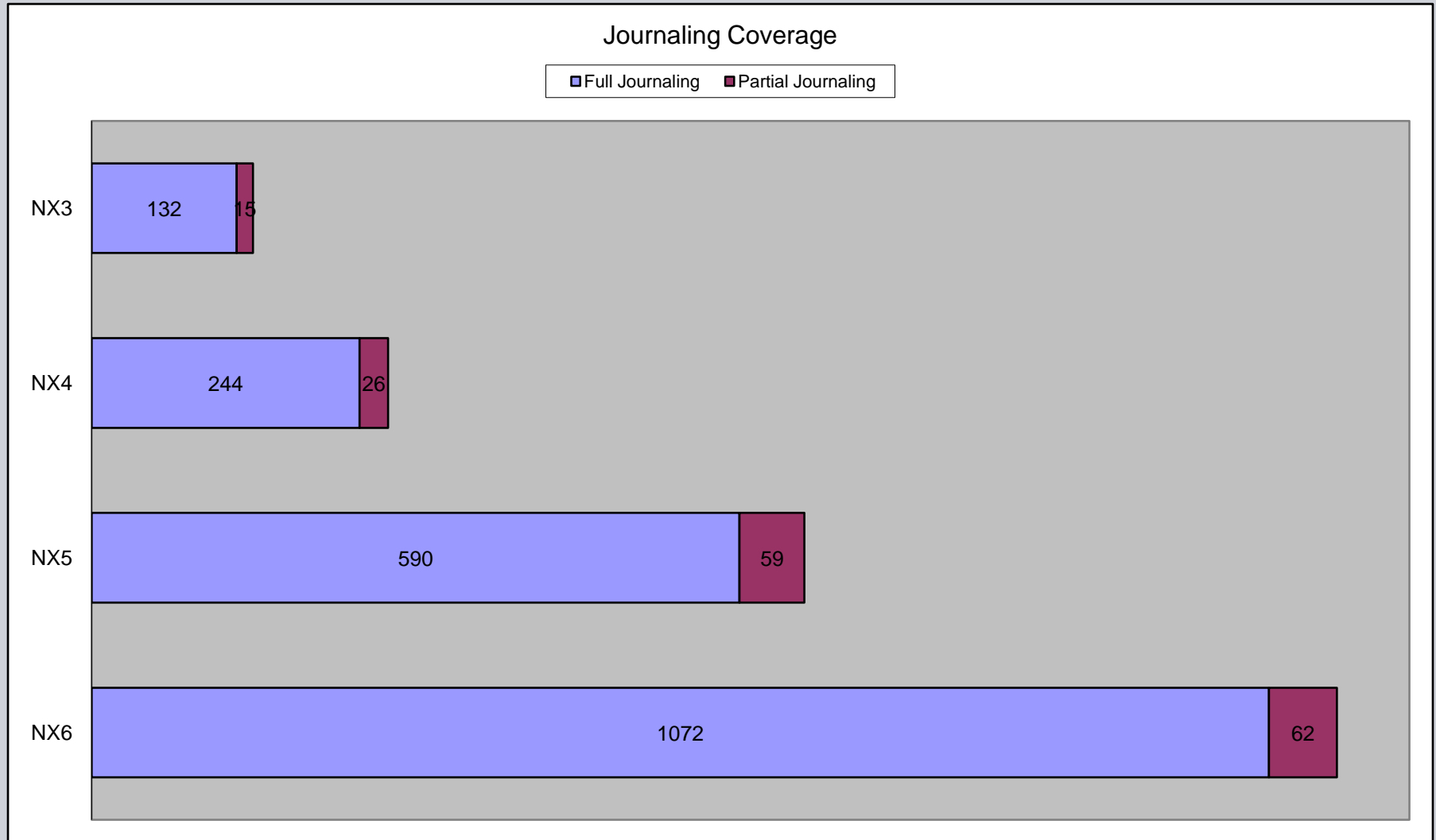
Events - Demo

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NX 6 Metrics: Stability

NX 6 Metrics: Journal Coverage



Thank you!

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Back Up Slides

Block Styler:

**Vertical layout with blocks in order corresponding to workflow
Each item is a block which encompasses semantics and behavior
of the command**

UI Styler:

**Traditional dialog with almost any layout
Event based – each item has a corresponding event/s which gets
triggered when item is activated**